

## CD BLM 1: Vocabulary Card Game

Creating and playing a vocabulary game will prepare you to read Chapter 7: The Story of Hinduism. Have fun, but do your best to master the new vocabulary. Work in pairs.

1. Use the 24 words listed in the box below to create a vocabulary card game that can be played by 2 to 4 players.
2. The purpose of your game is to teach students the new vocabulary they will need in order to read about and study Hinduism.
3. You can model your game after a card game you have played before or invent one of your own.
4. Your game should have
  - a set of cards
  - a one-page description of how to play the game and what is required to win
  - a method for scoring the number of correct definitions each player gives
5. The definitions for the vocabulary words can be found in Chapter 7: The Story of Hinduism in your textbook, or in the glossary on page 372.

### Materials

- cardboard squares or index cards
- marker pen
- paper and pencil
- *World Religions* student book

### Hinduism Vocabulary

- |                  |                 |                  |
|------------------|-----------------|------------------|
| • <i>ahimsa</i>  | • <i>dharma</i> | • <i>puja</i>    |
| • ascetic        | • guru          | • Ramayana       |
| • <i>atman</i>   | • <i>karma</i>  | • <i>samsara</i> |
| • avatar         | • <i>mandir</i> | • Sanskrit       |
| • Bhagavad Gita  | • mantra        | • Untouchables   |
| • <i>Brahman</i> | • <i>maya</i>   | • Upanishads     |
| • caste          | • <i>moksha</i> | • Vedas          |
| • deity          | • <i>murti</i>  | • yoga           |